

Development and Analysis of High Data Rate Quality based Secured AODV-RC4 and AODV-RSA WSNs

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Abstract— Determination of the figuring strategy is vital on the grounds that the security concerns are secured by the cryptography. Sensor nodes have exceptionally restricted computational and memory abilities, so all the cryptographic procedures cannot be just applied to the WSNs. To fulfill the above security necessities requirements the current figuring systems are be altered alongside consideration of created novel directing methods. In this work security strategies are found in WSNs that can meet the transmission rate prerequisites of sensor hubs and the assessment are seen by code size, information size, handling time, and steering deferral utilization. In light of the RSA and RC4 figuring cryptographic strategies, we have thought about them as far as information size, number of system hubs and hub dissemination.

Key words: WSN, Ciphering, AODV, RC4, RSA, Network Security

I. INTRODUCTION

RC4 is the most broadly utilized programming based stream figure. The figure has been coordinated into TLS/SSL and WEP usage. The figure was planned by Ron Rivest in 1987 and kept as a competitive innovation until it was spilled out in 1994. RC4 is to a great degree quick and its outline is straightforward. The RC4 stream figure is taking into account a mystery inner condition of $N = 256$ bytes and two record pointers of size $n = 8$ bits. In this paper we display a predisposition in the first's dispersion two yield bytes. We watch that the initial two yield words are equivalent with likelihood that is altogether not exactly anticipated. Taking into account this inclination we build a distinguisher with non-immaterial point of interest that recognizes RC4 yields from irregular strings with just 224 sets of yield bytes when $N = 256$. All the more fundamentally, the inclination stays noticeable even subsequent to tossing the beginning N yield bytes. This helps us to make another handy distinguisher with just 232 sets of yield bytes that works 256 rounds far from the starting when $N = 256$.

This Ronald Rivest, Adi Shamir and Leonard Adleman in 1977 gave greatest security to the information over system by giving this RSA calculation. This security framework is made out of three stages in particular Key Generation, Encryption and Decryption. Likewise we can take note of that numerous security frameworks are fabricated utilizing this three stage plan. In this strategy there are two keys Private Key and Public Key. Open Key is utilized to scramble the message and can be seen by all, where as the private key additionally called as the mystery key is utilized to decode the messages.

Additionally, there are techniques to break RSA security Public key cryptography is one of the framework which is not exceptionally secure in light of the fact that it is all that much inclined to insecurities while sending which is found in the web today. Be that as it may, there are

numerous mathematical suppositions which we have considered as an imperative key in this issue. For instance, whole number considering issue and discovering prime numbers. To figure out n in RSA we need to discover p and q which are prime numbers. Likewise, modulo n is a NP hard issue and a considerable lot of the Public key cryptography are depended upon it yet it is not for all intents and purposes conceivable in light of the fact that the quadratic sifter is utilized for factorizing RSA-120 by Thomas, Bruce, Arjen and Mark [3]. Likewise, the RSA-140 is considered utilizing number field strainer by Cavallar, Dodson, Lenstra, Leyland, Lioen, Montgomery, Murphy and Zimmermann [4]. While RSA-155 is considered in 1999, additionally, the RSA-160 is figured in April 2003, and the RSA-576 is calculated in December 2003 by Eric [5]. The RSA-200 is considered in 2004; the RSA-640 is figured in November 2, 2005 by Bahr, Boehm, Franke and Kleinjung [6] and confirmed by RSA Laboratories. The connection in the middle of considering and the general population key encryption plans is one of the fundamental reasons that scientists are keen on figuring calculations. In 1976 Diffie-Hellman [8] makes the first progressive examination out in the open key cryptography by means of exhibited another thought in cryptography and to test specialists to produce cryptography calculations that confronted the necessities for open key cryptosystems. On the other hand, the first response to the test is presented in 1978 by RSA [9].

II. RSA ALGORITHM

RSA has been employed widely for security and authentication in many applications like mastercard payments, email and remote login sessions. In "classical" cryptography, the encoding procedure is kept a secret so we employed a modern method in which encryption procedure can be made public, without sacrifice of security. We need several mathematical ingredients drawn from a branch of mathematics known as Number Theory, to understand how the algorithm was designed. Here are the ingredients we will draw from number theory:

- Modular arithmetic
- Fermat's "little" theorem
- The Euclidean Algorithm

A. Public Key Encryption

Public Key Encryption does not need any carrier to deliver the keys to the recipients before transmitting the message. Encryption keys in RSA are public, while the decryption keys are not, so only the one with correct decryption keys can decrypt the message. Keys are made in such a way that a decryption key cannot be easily deduced from a public encryption key.

III. RC4 ALGORITHM

RC4 has two phases. First phase is the key scheduling algorithm KSA which takes an array S or S-box to derive a permutation of (0; 1; 2;.....; N-1) using K, a variable size key. Second phase is PRGA an output generation part in which pseudo-random bytes are produced using permutation derived from KSA. A Single output value is produced by each iteration. XOR Plaintext and output bytes are bit-wise XORed to produce ciphertext. Security is generally interpreted as the idea of confidentiality of data being transmitted. Security is most commonly provided using cryptographic primitives as shown in Fig. 1. Cryptographic primitives has three categories; not using key, symmetric key and asymmetric key [1]. In this paper we have focused on symmetric key ciphers also known as secret key. Secret key ciphers are further classified as block ciphers and stream ciphers. In block ciphers, a block of bits/bytes is processed at a time. DES, IDEA, RC5, AES, BLOWFISH, TWOFISH are the different available block ciphers. In stream ciphers one bit or a byte of data is processed at a time. They are further classified as synchronous and self-synchronous stream ciphers. Synchronous stream ciphers (SSC) are prominently discussed in literature. However, generally due to the design problems, self-synchronizing stream cipher (SSSC) are not much explored in literature and are less used in practice [2]. Different synchronous stream ciphers available in the literature are RC4, E0 (a stream cipher used in Bluetooth), A5/1 and A5/2 (stream ciphers used in GSM), SNOW 3G, ZUC (4G stream ciphers), Rabbit, FISH, and HC-256 etc.

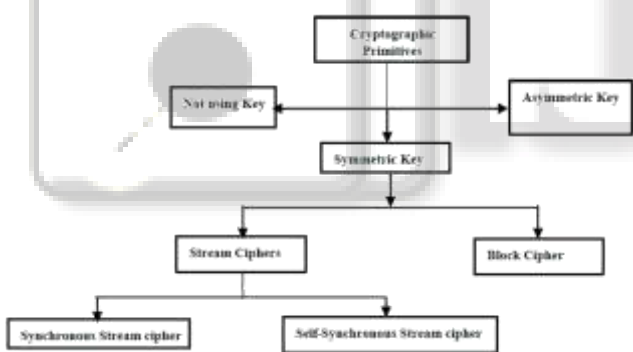


Fig. 1: Cryptographic Primitives

IV. AODV PROTOCOL

The AODV [7] routing protocol is a reactive routing protocol; therefore, routes are determined only when needed. Figure 1 shows the message exchanges of the AODV protocol. Hello messages may be used to detect and monitor links to neighbors. If Hello messages are used, each active node periodically broadcasts a Hello message that all its neighbors receive. Because nodes periodically send Hello messages, if a node fails to receive several Hello messages from a neighbor, a link break is detected. When a source has data to transmit to an unknown destination, it broadcasts a Route Request (RREQ) for that destination. At each

intermediate node, when a RREQ is received a route to the source is created. If the receiving node has not received this RREQ before, is not the destination and does not have a current route to the destination, it rebroadcasts the RREQ. If the receiving node is the destination or has a current route to the destination, it generates a Route Reply (RREP). The RREP is unicast in a hop-by hop fashion to the source. As the RREP propagates, each intermediate node creates a route to the destination. When the source receives the RREP, it records the route to the destination and can begin sending data. If multiple RREPs are received by the source, the route with the shortest hop count is chosen [10].

As data follows from the source to the destination, each node along the route updates the timers associated with the routes to the source and destination, maintaining the routes in the routing table. If a route is not used for some period of time, a node cannot be sure whether the route is still valid; consequently, the node removes the route from its routing table. If data is following and a link break is detected, a Route Error (RERR) is sent to the source of the data in a hop-by-hop fashion. As the RERR propagates towards the source, each intermediate node invalidates routes to any unreachable destinations. When the source of the data receives the RERR, it invalidates the route and reinitiates route discovery if necessary.

V. RESULT AND DISCUSSION

We have developed algorithm in MATLAB that generates a WSN network of MxM field size with N number of nodes. The size of WSN and the nodes i.e. M, N parameters are given by user and as per the user choice this algorithm develops a WSN network with all the nodes are distributed randomly. For N nodes we have consider any one of the node as the source and another as destination node. After generation and distribution of WSN nodes the AODV routing algorithm is applied to make the path for data transmission in between the source and destination node. This multi-hop routing is as established the algorithm applies ciphering of data packets and then the ciphered packets are transferred from source to destination through the route developed by AODV protocol.

We have compared the RC4 and RSA ciphering techniques performance for different types of networks having 40, 60, 80 and 100 nodes and at the transmission rate of 500,1000 and 1500 data packets. The time taken by both ciphering techniques are observed for different configuration of network named as Na ,Nb ,Nc,Nd and Ne and results are tabulated in next paragraphs.

Table 1 shows the results for network Na ,Nb ,Nc,Nd and Ne at 40 nodes for both RC4 and RSA ciphering based transmission over the AODV generated route The time consumed in each network is given in sec.

Similarly table 2, 3 and 4 are for the 60, 80 and 100 node networks. The analysis is performed in terms of time consumed in WSN generation, AODV routing, ciphering and deciphering of the numeric data.

Data	RC4					RSA				
	Na40	Nb40	Nc40	Nd40	Ne40	Na40	Nb40	Nc40	Nd40	Ne40
500	8.59254 6	7.97849 1	7.93798 5	7.89603 0	8.16551 3	42.90157 1	45.07929 1	47.00909 6	43.15013 5	42.12975 4

100	7.99746	8.00317	7.99891	7.97557	7.97453	75.95311	87.98479	91.92060	86.82613	83.68612
0	9	4	6	3	7	8	6	6	9	9
150	8.08774	8.10113	8.02627	8.16991	8.15847	122.9344	128.8011	123.3396	123.6443	119.9451
0	8	2	3	7	2	12	14	01	20	94

Table 1: Time consumed in RC4 and RSA ciphering by AODV route generation for 40 nodes.

Data	RC4					RSA				
	Na60	Nb60	Nc60	Nd60	Ne60	Na60	Nb60	Nc60	Nd60	Ne60
500	7.89750	7.94827	7.88280	7.92491	7.94748	49.24471	39.24148	44.81747	42.31071	42.94493
	9	3	2	8	2	2	6	0	1	2
100	8.03855	8.03227	8.26077	8.20856	8.02760	83.22201	81.25056	83.01790	80.79449	78.83093
0	8	8	1	3	9	5	8	3	8	6
150	8.02760	8.22701	8.25944	8.25106	8.20230	133.8704	123.8192	130.6151	122.9724	123.0615
0	9	2	6	4	1	20	34	40	83	09

Table 2: Time consumed in RC4 and RSA ciphering by AODV route generation for 60 nodes

Data	RC4					RSA				
	Na80	Nb80	Nc80	Nd80	Ne80	Na80	Nb80	Nc80	Nd80	Ne80
500	8.55567	8.33591	8.39977	8.13035	8.53654	46.12359	43.66092	41.02725	41.59074	45.29926
	5	7	8	8	4	6	6	4	8	3
100	8.11647	8.08165	8.08784	8.18905	8.08851	89.81812	85.19324	83.35771	86.96983	87.35324
0	3	3	2	3	2	0	8	9	1	3
150	8.29964	8.21873	8.11615	8.15006	8.25401	125.3196	123.9900	129.4580	125.1663	125.1379
0	5	9	8	9	2	94	89	53	33	45

Table 3: Time consumed in RC4 and RSA ciphering by AODV route generation for 80 nodes.

Data	RC4					RSA				
	Na100	Nb100	Nc100	Nd100	Ne100	Na100	Nb100	Nc100	Nd100	Ne100
500	8.20072	8.57970	8.40809	8.02548	8.13030	43.87244	43.16807	38.39845	37.35291	43.60543
	6	9	1	3	6	9	2	2	8	6
100	8.32102	8.14017	8.19398	8.24161	8.28124	85.90763	82.24982	90.14486	85.82033	79.67531
0	9	8	9	3	8	1	3	3	0	3
150	8.28899	8.35541	8.45588	8.24426	8.31885	117.0908	129.4969	125.5590	117.5159	124.6643
0	4	5	7	4	7	43	05	64	19	30

Table 4: Time consumed in RC4 and RSA ciphering by AODV route generation for 100 nodes.

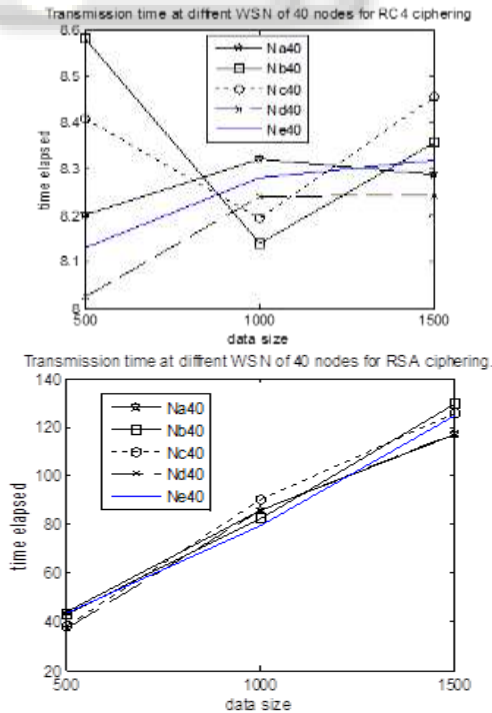


Fig. 1: Transmission time required at WSN of 40 nodes at different packet size of 500, 1000 & 1500 For RC4(left) and RSA ciphering(right) using table 1.

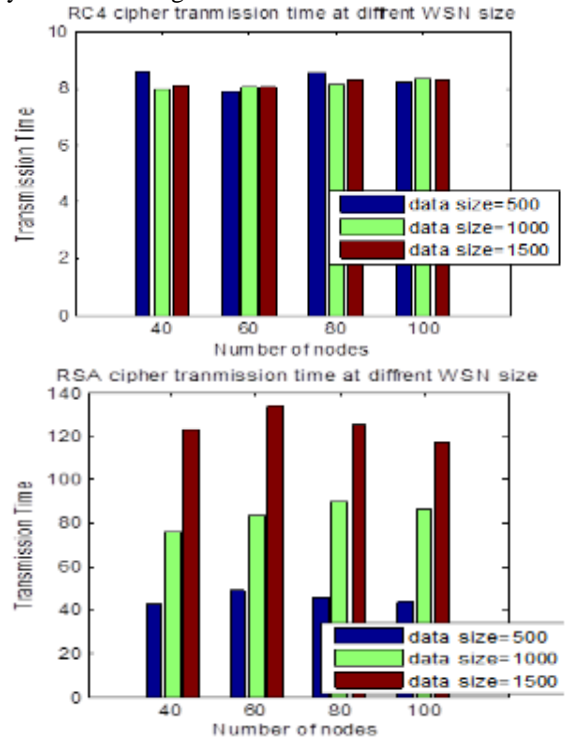


Fig. 2: Transmission time at network size of 40,60,80 and 100 nodes where each bar represent time elapsed at

particular data packet size of 500,1000 and 1500 for RC4(left) and RSA(right) using table 1 to 4.

VI. CONCLUSION

This article demonstrates one of the aspects of WSN network called as data security. We have focused on ciphering techniques performance over the transmission delay. For this purpose different WSN networks with variety of sensor node distribution at different nodes are observed in terms of time consumed in transmission mode with AODV routing time prior to RC4 and RSA ciphering. It has been observed that for all the cases RC4 ciphering consumes less time as compared to RSA ciphering. Hence it proves that for WSN networks RC4 ciphering provides higher transmission rate due to small time consumption in ciphering deciphering. In future we can also check performance for routing technique other than AODV. We may also consider composite routing mechanism that involves artificial intelligence tools for determining the shortest possible route in minimum time. It can also helps in minimizing time delay in data transmission in WSN network with high security concerns.

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