Privacy Aware Interest Sharing and Matching Protocol in Mobile Social Networking

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Abstract— Mobile social services uses profile matching to help user find friends with similar attributes (For e.g., interest, location, background, etc.). However, privacy concerns often hinder users from enabling this functionality. In Mobile social network users face the risk of hacking, leaking or expose of their personal information & location Privacy. Based on this, we propose our Privacy Aware Interest Sharing & Matching Protocol, which allows users to match their interest with other without reveal their real interest & Profile & vice versa. To limit the risk of privacy exposure, only minimum information about interest attribute of the users is match with prevention of real profile attributes. It is Secure & almost prevent from hacking profile of users.

Key words: Profile Matching, Privacy, Online, Social Network

I. INTRODUCTION

Mobile online social network have gained tremendous momentum in the early years due to the increasing of mobile devices like smartphones and tablets as well as pervasive computing availability of network services. So, the technologies like GPS, wireless localization techniques for mobile have made the generation & sharing of real time user location updates available. Location aware mobile social network represent cyber-physical system, which connect mobile devices within local physical proximity by using both smart phones & wireless communication. In Web-based online social networking location-aware mobile social network allow users to have face to face social interaction in public places. Such as airports, trains & Stadiums.

Fig. 1: Example of Profile Matching

Profile matching is important for the wide use of mobile social network. Finding the match able, nearby similar interest is always first prioritize for any social network. The Mobile social network pay limited heed to security & privacy concerns relate with revealing users personal network preferences & friendship information to pervasive computing.

In Mobile Social Network, user face the risk of hacking of their personal information & location privacy. Under this circumstances, attackers can directly associate the personal real profiles with Real user & then do more attacks. Loss of privacy can expose users to unwanted spams, scams, Cause social reputation, damage, and make the victims of blackmail. To prevent these all issues of hacking, leaking & damage we introduce the protocol for it. So, that securely matches the private information of two users. Our Objective is to improve the existing matchmaking protocols & help users to securely perform matchmaking without revealing unnecessary data.

The Main Contribution is:
- Protocol provide a secure & privacy preserving in order to find mutual interest of user.
- Provide effective means to prevent from hammering to users profile.
- These include attacks during matchmaking & interest revealing.
- Provide protection against Sybil attacks by limiting user by at most one device.

II. RELATED WORK

A. System Model

1) Identity Verifier (Idv): Verifies a legitimate users identification as well as upper limit of his number of interest. Initializes system parameters, also act as dispute resolver. Take necessary action to revoke the malicious users.
2) Initiator: Initiates Protocol by sending interest to other users.
3) Responder: Is the user who replies initiators request by sending his interest for matchmaking.

III. SYSTEM DATASETS AND ARCHITECTURE

A. System Architecture

The above figure2 shows proposed system architecture. The proposed system architecture will include mainly 3 phases. These are as follows:
1) Initial Setup Phase:
While creating profile on/for social network, mostly user provides their email id, phone number as their unique id. Most of time these Id’s guess by our near persons & that causes hacking &Leaking to our personal information. To protect & prevent this our Protocol proposes the use of unique id for mobile as well as for users also. These unique id for mobile is different for android, ios, windows operating based smartphones.

Firstly user will create their real profile & interested profile.
Interest Profile for Matching to prevent the real profile.
Then the unique id is assign to the user.

2) Sample Database:

<table>
<thead>
<tr>
<th>No.</th>
<th>Username</th>
<th>User Id</th>
<th>Public Key</th>
<th>Secret Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>John Xing</td>
<td>JX123</td>
<td>xvas</td>
<td>@Fiy9</td>
</tr>
<tr>
<td>2</td>
<td>Alice Desouza</td>
<td>AD456</td>
<td>abcf</td>
<td>%ad5</td>
</tr>
<tr>
<td>3</td>
<td>Sharmir</td>
<td>SG789</td>
<td>njlo</td>
<td>@S67</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Table 1:</th>
</tr>
</thead>
</table>

3) Matchmaking Phase:
Matchmaking means the matching profile. Basically, Matchmaking Enables Users to discover mutual Interest without revealing their Interests. User will create their own interest that merge automatically as the exponentiated Interest & dummy Interest.

The Matchmaking phase will include the following keys for the encryption, decryption and sharing the information between two peoples.

The steps for the matchmaking are as follows.

- Generate Secret Key: The secret key is generated for security purpose. To prevent the real profile.
- The Hash Value is created here. Hash value includes the User Interest Profile as well as the key.
- Then other user do the same procedure. The keys are exchange by users. Then they find the interest of each other.
- Verification of Attributes: The attributes that are match in Matchmaking phase are verify here. If Interest match then Matchmaking is successful.
- Otherwise, victim Sends protocol records to identity verifier.
- Idv asks the involved participants for the public key, exponentiated interest & hash values. Compare these all. If match with original then ok.
- If doesn’t match then Idv erase from its temporary storage to keep privacy.
- Due to Fact that a cheating attempt will be detected immediately.

B. File Sharing:
If the Matchmaking & Interest Revealing Successful Then Only User Can Share The Files, media, documents, data etc.

C. System Model:
1) Identity Verifier (Idv): Verifies a legitimate users identification as well as upper limit of his number of interest. Initializes system parameters, also act as dispute resolver. Take necessary action to revoke the malicious users.
2) Initiator: Initiates Protocol by sending interest to other users.
3) Responder: Is the user who replies initiators request by sending his interest for matchmaking.

IV. Conclusion
In our project the goal to provides the efficient privacy protection and interest sharing protocol in Mobile Social Network. PRISM provides the solution for novel attack scenario. This project introduced the protocol PRISM that helps user to reveal their interest in privacy preserving manner. This project show the feasibility of PRISM with the help of implementation. PRISM also provide the solution for Hacking by using Unique Identity. PRISM used the Shamir’s Secrete Algorithm for encryption to provide more security. This also also show the robustness of PRISM against various attacks and its efficiency with the help of comprehensive security and complexity analysis. PRISM also provided the solution for Sybil Attack by using the unique identity. This project introduced the protocol named as PRISM (PRivacy-Aware Interest Sharing and Matching). This Protocol provides efficient privacy protection and interest sharing in Mobile Social Network. PRISM allows the user to reveal or share their interest in privacy preserving manner in Social Networks that no one can harm the user by knowing their personal information. In this project Shamir’s Secrete Algorithm is used for encryption to provide more security to the user. PRISM provides each user a Unique Identification number that provides solution for Sybil Attack. PRISM also provides the used of hardware unique Identification to provide prevention for hacking.
REFERENCES


