

Design and Analysis of Multi-Secured Signatures of a Single Sign-on Mechanism for Distributed System

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Abstract— Single Sign-on is a new authentication mechanism for user to use multiple services provided by service provider in distributed computer network. It is a one type of application in that allows users to log in once and access to multiple independent applications without being asked to log in again at every application. It enables a legal user with a single credential to be authenticated by multiple service providers in distributed computer networks. In this paper, however, it is shown that most existing SSO schemes have not been formally proved to satisfy credential privacy and soundness of credential based authentication. To overcome this drawback an efficient verifiable encryption of RSA signatures has been proposed.

Keywords: Authentication, Credential, Distributed System, single sign-on(SSO).

I. INTRODUCTION

Single sign-on (SSO) is a mechanism whereby a single action of user authentication and authorization allows to all computers and systems where authorization rights have been verified, without the need to enter multiple passwords. Single sign-on reduces human error, a major component of systems failure and is therefore highly desirable. With the widespread use of distributed computer networks, it has become common to allow users to access various network services offered by distributed service providers. Identification of user is an important access control mechanism for client-server networking architectures.

The goal of a single sign on platform is to eliminate individual sign on procedures by centralizing user authentication and identity management at a central identity provider. In a single sign-on solution, the user should seamlessly authenticated to his multiple user accounts (across different systems) once he proves his identity to the identity provider. Nevertheless, in many current solutions, the user is required to repeat sign on for each service using the same set of credentials, which are validated at the identity provider by each service.

Consequently, user authentication plays an important role in distributed computer networks to verify if a user is legal and can therefore be granted access to the services requested. To avoid bogus servers, users usually need to authenticate service providers. After mutual authentication, a session key may negotiated to keep the confidentiality of the data exchanged between a user and a service provider.

On the other side, it is usually not practical by asking one user to maintain distinct pairs of identity and password for different service providers, since this could increase the workload of both users and service providers as well as the communication overhead of networks. To tackle this problem, the single sign-on (SSO) mechanism has been introduced, as it allows a user with a single credential to access multiple service providers. Intuitively, an SSO

scheme should meet at least three basic security requirements, i.e., unforgeability, credential privacy, and soundness. Unforgeability demands that, except the trusted authority, even a collusion of users and service providers are not able to forge a valid credential for a new user. Credential privacy guarantees that colluded dishonest service providers should not be able to fully recover a user's credential and then impersonate the user to log in to other service providers. Soundness means that an unregistered user without a credential should not be able to access the services offered by service providers.

II. RELATED WORK

Chang and Lee made a careful study of SSO mechanism. Firstly, they argued that Hsu-Chuang user identification scheme, actually an SSO scheme, has two weaknesses: (a) An outsider can forge a valid credential by mounting a credential forging attack since Hsu-Chang scheme employed naive RSA signature without any hash function to issue a credential for any random identity selected by a user ; and (b) Hsu-Chuang scheme requires clock synchronization since timestamp is used in their scheme. Then, Chang and Lee presented an interesting RSA based SSO scheme, which is highly efficient in computation and communication (So it is suitable for mobile devices), and does not rely on clock synchronization by using nonce instead of timestamp. Finally, they presented well-organized security analysis to show that their SSO scheme supports secure mutual authentication, session key agreement, and user anonymity.

User authentication and key establishment are two fundamental services in secure communication. Extensive research has been conducted in both areas. In 2000, Lee and Chang [1] proposed a user identification and key distribution scheme to maintain user anonymity in distributed computer networks. Later, Wu and Hsu [8] pointed out that Lee- Chang scheme is insecure against both impersonation attack and identity disclosure attack. Meanwhile, Yang et al. [9] identified a weakness in Wu-Hsu scheme and proposed an improvement. In 2006, however, Mangipudi and Katti [10] pointed out that Yang et al.'s scheme suffers from DoS (Deniable of Service) attack and presented a new scheme. In 2009, Hsu and Chuang [11] showed that both Yang et al. and Mangipudi-Katti schemes were insecure under identity disclosure attack, and proposed an RSA-based user identification scheme to overcome the drawbacks.

In [8], Han et al. proposed a generic SSO construction which relies on broadcast encryption plus zero knowledge (ZK) proof showing that the prover knows the corresponding private key of a given public key. So, implicitly each user is assumed to have been issued a public key in a public key infrastructure (PKI). In the setting of RSA cryptosystem, such a ZK proof is very inefficient due

to the complexity of interactive communications between the prover (a user) and the verifier (a service provider). Therefore, compared with Han et al.'s generic scheme, Chang-Lee scheme has several attracting features: less underlying primitives without using broadcast encryption, high efficiency without resort to ZK proof, and no requirement of PKI for users.

Han et al. defined collusion impersonation attacks as a way to capture the scenarios in which malicious service providers may recover a user's credential and then impersonate the user to login to other service providers. It is easy to see that the above credential recovery attack is simply a special case of collusion impersonation attack where a single malicious service provider can recover a user's credential.

A. Notations

SCPC	Smart Card Producing Center
U_i, P_j	User and Service provider, respectively
ID_i, ID_j	The unique identity of U_i and P_j , respectively
e_X, d_X	The public/private RSA key pair of identity X
S_i	The credential of U_i created by SCPC
S_x	The long term private key of SCPC
S_y	The public key of SCPC
$E_K(M)$	A symmetric key encryption of plaintext M using a key K
$D_K(C)$	A symmetric key decryption of ciphertext C using a key K
$\sigma_j(SK_j, M)$	The signature σ_j on M signed by P_j with signing key SK_j
$Ver(PK_j, M, \sigma_j)$	Verifying signature σ_j on M with public key PK_j
$h(\cdot)$	A given one way hash function
\parallel	The operation of concatenation

III. PROPOSED WORK

To overcome the flaws in the Chang-Lee scheme [19], we now propose an improvement by employing an RSA-based verifiable encryption of signatures (RSA-VES), which is an efficient primitive introduced in [21] for realising fair exchange of RSA signatures. VES comprises three parties: a trusted party and two users, say Alice and Bob. The basic idea of VES is that Alice who has a key pair of signature scheme signs a given message and encrypts the resulting signature under the trusted party's public key, and uses a non interactive zero-knowledge(NZK) proof to convince Bob that she has signed the message and the trusted party can recover the signature from the ciphertext. After validating the proof, Bob can send his signature for the same message to Alice. For the purpose of fair exchange, Alice should send her signature in plaintext back to Bob after accepting Bob's signature. If she refuses to do so, however, Bob can get her signature from the trusted party by providing Alice's encrypted signature and his own signature, so that the trusted party can recover Alice's signature and sends it to Bob, meanwhile, forwards Bob's signature to Alice. Thus, fair exchange is achieved. Organizing The notations used in the algorithm are explained in Table I. The scheme consists of three phases:

A. System Initialization Phase

SCPC does the following

- selects large two primes p, q and computes $p * q$. determines the key pair (e, d) such that $e * d \equiv 1 \pmod{\phi(N)}$, where $\phi(N) = (p - 1) * (q - 1)$.
- chooses a generator g over the finite field Z^*_n , where n is a large odd prime number.
- SCPC protects the secrecy of d and publishes (e, g, n, N) .

B. Registration Phase

- Each user U_i registers a unique identity ID_i with a fixed bit length.
- Obtain a secret token $S_i = (ID_i \parallel h(ID_i)) \pmod N$, from the SCPC through a secure channel where $h(\cdot)$ is a cryptographic one-way hash function.

C. User Identification Phase

U_i submits the request with a random nonce n_1, m_1 to P_j . On receiving m_1 , P_j chooses a random number k and then generates a random nonce n_2 . P_j calculates $Z = g^k \pmod n$, $u = h(Z \parallel ID_j \parallel n_1)$, and the signature $v = (u \parallel h(u))^{d_j} \pmod N_j$. Next, P_j sends the message $m_2 = \{Z, v, n_2\}$ back to U_i . After receiving m_2 from P_j , U_i computes $u = h(Z \parallel ID_j \parallel n_1)$ and performs the next step. U_i verifies the signature v by checking the equivalency of $v \pmod N = (u \parallel h(u)) \pmod N_j$. Otherwise, U_i informs P_j that someone has tampered with Z and aborts the protocol. Otherwise, U_i chooses a random number t to be his short-term private key and computes $w = g^t \pmod n$. U_i calculates the parameter k_{ij} as $k_{ij} = Z^t \pmod n$. U_i generates a random nonce n_3 and calculates three parameters K_{ij}, x and y in accordance with the following equations: $K_{ij} = h(ID_j \parallel k_{ij})$, the session key, $x = S_i \parallel h(K_{ij} \parallel w \parallel n_2) \pmod N$, $y = E_{K_{ij}}(ID_i \parallel n_3 \parallel n_2)$, where $E(\cdot)$ is a symmetric crypto system such as DES or AES. U_i sends $m_3 = \{w, x, y\}$ to P_j . After receiving m_3 , P_j computes k_{ij} as $k_{ij} = w^k \pmod n$. P_j can obtain the session key K_{ij} by computing $K_{ij} = h(ID_j \parallel k_{ij})$. P_j uses K_{ij} to decrypt cipher text y and retrieves ID_i, n_3 , and n_2 . If n_2 is valid, P_j computes $SID_i = (ID_i \parallel h(ID_i))$. P_j verifies the validity of the identity ID_i by checking $SID_i \parallel h(K_{ij} \parallel w \parallel n_2) \pmod N = x \pmod N$. If the equation holds, P_j trusts that U_i is a legal user. P_j computes $V = h(n_3)$ and sends $m_4 = \{V\}$ to U_i . After receiving m_4 from P_j , U_i computes $V = h(n_3)$ and confirms that $V = V$. When both the equations are same, U_i trusts that P_j is an authorized service provider and P_j has really calculated the common session key K_{ij} .

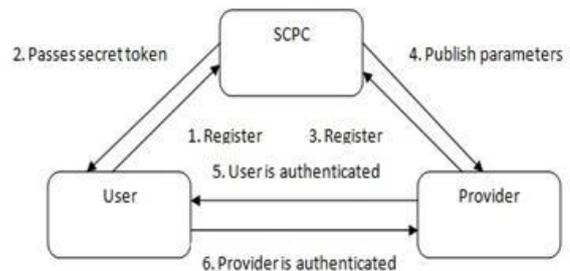


Fig. 1. checking Authentication of User and Provider

D. ADVANTAGES OF SSO

- Users need only one password for access to all applications and systems.
- Users can access the corporate network at the start of their workday.

- Users have immediately have access to all
- necessary password-protected applications.
- Users don't need to remember multiple passwords.
- Users don't have to write down their passwords.
- Users don't have to guess passwords, which potentially expose applications to unauthorized users.

IV. METHODOLOGY

In the existing system, different security schemes are proposed by many researchers. In the proposed system, various Client-Server programs are written to implement the project using programming in .Net. Chang-Lee algorithm is used for user identification phase. But, it is using a less secure DES algorithm. This paper user a more secure RSA-VES algorithm to enhance the security features. So, this scheme is more secure than Chang-Lee scheme.

V. CONCLUSIONS

Most existing single sign-on schemes suffer from various security issues and are vulnerable to different attacks. Two effective impersonation attacks on Chang and Lee's single sign-on (SSO) scheme .The first attack shows that their scheme cannot protect the privacy of a user's credential, and thus, a malicious service provider can impersonate a legal user in order to enjoy the resources and services from other service providers. The second attack violates the soundness of authentication by giving an outside attacker without credential the chance to impersonate even a non-existent user and then freely access resources and services provided by service providers. This paper propose an improved Chang-Lee scheme to achieve soundness and credential privacy by employing an efficient verifiable encryption of RSA signatures. Thus the proposed scheme reduces the computation cost, enhances the confidentiality, and preserves soundness and credential privacy.

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